

SCHOOL / REC CHEER JUDGING SHEET



Team Name _____

Division _____

Judge No. _____

Crowd Leading - (10 Points)

Points Score

Crowd Effective Material & Motion Technique - Ability to engage the crowd with practical and relevant material that elicits a response; Precision, sharpness, placement, strength & synchronization of motions/movement

5

Ability to Lead the Crowd & Proper Use of Signs, Poms, Megaphones, Rally Towels, and/or Flags; Timing and Execution

5

Skill Incorporations - (15 Points)

Points Score

Execution, Proper Technique, Synchronization, Stability & Spacing

10

Proper Use of Skills to Lead the Crowd; Clean and Crowd Effective

5

Category Impression (5 Points)

Points Score

Flow, Overall Crowd Effectiveness, Leadership to Engage & Connect with the Crowd, & Difficulty of Practical Skills

5

Total

Possible

30

SCHOOL / REC BUILDING JUDGING SHEET



Team Name _____

Division _____

Judge No. _____

Partner Stunts - (25 Points)		Points	Score
<i>Execution, Proper Technique, Synchronization & Spacing</i>		15	
<i>Difficulty - Level of Skill, Number of Stunts Performed, Number of Bases Used, Creativity, Transitions & Variety , Use of Coed Skills (Coed Divisions Only)</i>		10	
Pyramids - (25 Points)		Points	Score
<i>Execution, Proper Technique, Synchronization & Spacing</i>		15	
<i>Difficulty - Level of Skill, Number of Stunts Performed, Number of Bases Used, Creativity, Transitions & Variety , Use of Coed Skills (Coed Divisions Only)</i>		10	
Total		Possible	50

SCHOOL / REC OVERALL JUDGING SHEET



Team Name _____

Division _____

Judge No. _____

Standing / Running Group Tumbling - (10 Points)	Points	Score
<i>Execution, Proper Technique, Synchronization & Spacing</i>	5	
<i>Difficulty - Level of Skill & Number of Skills Performed</i>	5	
Jumps - (5 Points)	Points	Score
<i>Execution, Proper Technique, Synchronization & Spacing</i>	3	
<i>Difficulty - Type of Jump(s), Connections / Combos or Variety</i>	2	
Category Impression (5 Points)	Points	Score
<i>Overall Choreography, Motions/Dance, Visual Appeal, Flow, Formations & Transitions</i>	5	
Total	Possible	20